

# MAH JONGG MASTER POINTS® SYSTEM

## TERMS AND CONDITIONS

**IMPORTANT! ALL POINTS WILL BE FORMULATED ON THE  
MAH JONGG MASTER POINTS® WEBSITE**

[www.mahjonggmasterpoints.com](http://www.mahjonggmasterpoints.com)

**There is no need for the tournament Host/Director to formulate MJMP's**

America was introduced to the game of Mah Jongg in the 1920's. For 75 years, we have enjoyed this game that combines skill and strategy, along with competition and camaraderie. During these years, many other countries continue to play a similar version of the game - while adding the elements of Ranks and Titles – which contribute to the credibility and integrity of their games. Mah Jongg Master Points® offers American Mah Jongg players the same opportunity.

MAH JONGG MASTER POINTS® (MJMP) is a system by which Mah Jongg players can accumulate points to achieve ranks by participating in sanctioned and certified Mah Jongg Tournaments, where American-Style-Mah Jongg is played. The National Mah Jongg League's (NMJL) annual card is used during game play.

MJMP® awards its members points in order for them to achieve levels-of-accomplishment, namely Titles and Rankings:

- *White Tile Master* • *Green Tile Master* • *Red Tile Master* • *Black Tile Master*, •, *Bamboo Tile Master*
  - *Flower Tile Master* • *Silver Tile Master* • *Gold Tile Master* • *Jade Tile Master* • *Jade Tile Master*
  - *Green Dragon Master* • *Red Dragon Master*, • *White Dragon Master* and • *Grand Master of Mah Jongg*.
- Point values relative to the actual points accumulated by players during Tournaments will have a formula applied that will factor in:
    - 1) Number of Participants
    - 2) Number of Rounds and Sessions
    - 3) Hours of Play.
    - 4) As time goes on, Levels-of-Competition will add additional characteristics and benefits to the MAH JONGG MASTER POINTS® System.

### **SANCTIONED MAH JONGG TOURNAMENTS**

The MAH JONGG MASTER POINTS® System certifies and authorizes Tournament Hosts to run Mah Jongg games/tournaments where MAH JONGG MASTER POINTS® are awarded.

Certified tournaments must comply with the standards, rules and scoring of the MAH JONGG MASTER POINTS® System; and then may utilize the logo and words MAH JONGG MASTER POINTS® to promote and conduct their events.

The Tournament Host/Director may conduct the management and operation of the tournament/games as they deem appropriate, as long as the event falls within the guidelines of the MAH JONGG MASTER POINTS® System herein described.

#### **A. TOURNAMENT/EVENT ELIGIBILITY FOR CERTIFICATION**

1. Mah Jongg clubs, local social events, charitable events, country clubs, religious groups, and others may be eligible for certification. Minimum number of participants to these events must be **16** or more.
2. The event *must* charge an entry fee for participation.
3. Prizes of cash or gifts must be awarded to those participants who achieve higher points and place in the higher tiers of all scores achieved during the event. The type and amount of cash or gift awards are at the discretion of the Tournament Host.
4. Participants *must* rotate after every 4 games to assure that every player has a fair opportunity to play with different players, and to avoid any elements of cooperation or collusion. (See *VARIATION BELOW*)  
 VARIATION: In the event that mah jongg sets are provided by participants, the EAST Position (also known as PLAYER A, GAME EAST, or PIVOT) may remain seated, while all other participants rotate.  
 (PLEASE NOTE: Please see additional information on recommended *TOURNAMENT-SEATING, ITEM D 6*.
5. Clubs or events will remain eligible annually, unless problems and issues remain unresolved - including, but not limited to questionable scoring, minimum attendance, etc.

**B. PLAYER FEES:** For this initial year and subsequent years (until fees are revised or changed), the FEE per player per tournament is **\$1.00** which is collected by the tournament Host/Director. All players in the tournament, whether they are members of the MAH JONGG MASTER POINTS® System or not, are to be assessed this fee, which may be included in the cost of the event. Out of the initial \$1.00 fee per participant in each tournament, the host **retains \$0.50:**

- \$0.45 of this fee can be used by the tournament Host/Director at their discretion for expenses, prizes, advertising, charitable donations, etc; and an *additional \$0.05* for advertising and media. (*SEE under Item H below*).
- Tournament Host/ Director assures and guarantees that fees collected will be distributed accordingly,  
**To wit: \$0.50 per player will be remitted to MAH JONGG MASTER POINTS®.**

### C. EVENT MANAGEMENT.

1. Every event/tournament must have a Host/Director who is in charge of assuring that the tournament is conducted following the standards, rules and scoring of the MAH JONGG MASTER POINTS® SYSTEM, and in conjunction with the scoring established by the National Mah Jongg League membership card that is published on an annual basis.
2. It is desirable and encouraged for a tournament event to have a non-player Host/Director (however, it is not mandatory and sometimes may not be practical at smaller, social, and charitable events). Large tournaments of 20 or more tables are encouraged to have a non-playing Director, to assure that more attention is given to the details of the on-going games, and assuring objective decisions in matters of disputes in a timely manner.

### D. FORMAT OF GAMES/TOURNAMENTS.

Tournament dates and itineraries may be scheduled at the discretion of the Host/Director. Following is a guideline for the itinerary and format of a tournament:

1. **GAMES:** There are always 4 GAMES played in each ROUND, which takes approximately one (1) hour (or less) as determined by the Host/Director.
2. **ROUNDS:** Commonly, there are 3 ROUNDS played in each SESSION  
*VARIATION:* 2 ROUNDS scheduled in each SESSION
3. **SESSIONS:** Commonly, there are 3 ROUNDS OF 4 GAMES in each SESSION  
(*For instance*, a player may be playing in: SESSION 3, ROUND 2, and GAME 3)
  - a. A 1-DAY, FULL DAY event usually includes 3-MORNING SESSIONS OF 3 ROUNDS, and 3-AFTERNOON SESSIONS OF 3 ROUNDS; 6 hours total.
  - b. *VARIATION:* includes 2-MORNING SESSIONS OF 3 ROUNDS, and 2-AFTERNOON SESSIONS OF 3 ROUNDS
4. 4 SESSIONS of 48 GAMES will be considered as TWO (2) 1 day events (generally this is the format for weekend events and cruises) SEE: DRAGON POINT EVENTS
5. **NUMBER OF PLAYERS AT A TABLE:** At the discretion of the tournament Host/Director, there may be some players who will be seated at a table for 3 players; as long as this is not an on-going situation for the *same* players during the full *duration* of an event.  
(*REMINDER: There is NO Charleston at a table for 3 players*)
6. **TOURNAMENT SEATING:** It is recommended that managers separate traveling companions and friends, to avoid having them play at the same table, and to eliminate any opportunity for cooperation or collusion among players. Assigning these players the same position at different tables will aid in discouraging collusion and complicity, to assure fair play. (i.e., all seated at Position B or all at NORTH)

**E. ELIGIBLE PLAYERS:** To receive MAH JONGG MASTER POINTS®, a participating player must play in *ALL* games in the individual event.

### F. ADDITIONAL CLASSIFICATIONS OF EVENTS, GAMES, TOURNAMENTS

Until a significant number of MAH JONGG MASTER POINTS® members have obtained sufficient numbers of points to warrant holding specific-Level-of-Competition-events, then all events are deemed comparable. After a relatively short period of time following the initiation of this program, it is intended that Regional, Invitational, and National events may be eligible for UPPER-LEVEL-OF-COMPETITION CLASSIFICATIONS.

**BONUS GAMES AND SCORES:** Tournament Hosts/Directors may include bonus hands for additional prizes for their participants, as long as the scores are not changed for the purposes of those hands. Additional cash prizes and gifts for these bonuses are acceptable. REMINDER: NO additional MAH JONGG MASTER POINTS® will be earned.

**G. TOURNAMENT CERTIFICATION FEE:** Annual Fees for an *unlimited number of tournaments*: (Note: this fee is in addition to individual participation fees of \$1.00 per person per event. SEE B. 1) PLAYER FEES above)

1. **DRAGON EVENT(S):** \$18.00 PER YEAR (renewable annually); + \$1.00 per person participation fees

2. **JADE EVENT(S)** \$12.00 PER YEAR; (renewable annually); + \$1.00 per person participation fees
3. **BAMBOO EVENT(S)**: \$10.00 PER YEAR; (renewable annually); + \$1.00 per person participation fees
4. Single Certified **CHARITABLE EVENT**: NO CHARGE. Charitable Events must be sanctioned and certified on a per-event basis, and include the \$1.00 per person participation fee for each player. It may be classified for Jade or Bamboo points.

**H. ADVERTISING AND COOPERATIVE INCENTIVES.** MAH JONGG MASTER POINTS® authorizes sanctioned clubs, events, teachers, and tournaments to use the logo and designation “MAH JONGG MASTER POINTS®” for no additional cost. \$0.05 per participant of the initial tournament fee paid to the tournament Director for the event may be utilized by the tournament Host/Director (no maximum) for flyers and media.

- Out of the initial \$1.00 fee per participant in each tournament, the host retains \$0.50.

**I. REPORTING MAH JONGG MASTER POINTS®.**

Event Managers must report MAH JONGG MASTER POINTS® to the centralized scoring system within 30 days of the close of the event.

**J. QUALIFYING and ACCUMULATING MAH JONGG MASTER POINTS® (MJMP):**

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1. **DRAGON POINTS:** are awarded at REGIONAL & NATIONAL TOURNAMENTS: DRAGON POINT EVENTS are usually 2-3 day events which include a **MINIMUM of 4 sessions of 48 games; and a MINIMUM of 40 participants.**
  - a. **2 DRAGON POINTS** are awarded to *each* participant;
  - b. **.001 of Player's accumulated points (points X .001) will be added to the 2 Dragon Event Points.** (See MJMP Point-Formula below ITEM K)
  - c. **PLEASE NOTE:** A 2-3 DAY DRAGON POINT EVENT of **less than 40 participants will be classified** as two (2) JADE POINT EVENTS.
2. **JADE POINTS:** are awarded at LOCAL TOURNAMENTS: JADE POINT EVENTS are **(1) day** events, **MINIMUM 5 HOURS** of play (**20-24 GAMES**); usually 16 to 149 participants:
  - a. **1 JADE POINT** is awarded to all participants
  - b. **.001 of Player's accumulated points (points X .001) will be added to the 1 Jade Event Point.** (See MJMP Point-Formula below ITEM K)
  - c. **PLEASE NOTE:** A 2-3 DAY DRAGON POINT EVENT of **less than 40 participants will be classified** as two (2) JADE POINT EVENTS.
3. **BAMBOO POINTS:** are awarded at CLUB TOURNAMENTS: BAMBOO POINT EVENTS: Mah Jongg clubs, local social events, charitable events, country clubs, religious groups, college and school groups, and others that may be eligible for certification. Minimum number of participants in these events must be **16 or more players to qualify for MJMP's.** These usually are 1-day events and include **3 TO 4 HOURS** of play (**12-20 games**)
  - a. **0.5 BAMBOO POINT** is awarded to each participant
  - b. **.001 of Player's accumulated points (points X .001) will be added to the 0.5 Bamboo Event Points.** (See MJMP Point-Formula below ITEM K)

**K. SCORING and AWARDED MAH JONGG MASTER POINTS® MJMP POINT-FORMULA:** In addition to DRAGON or JADE or BAMBOO EVENT TOURNAMENT POINTS that are accumulated by participants in the tournament, **ADDITIONAL BONUS POINTS** are awarded:

- **.001 of Player's accumulated points (points X .001) will be added to the Event Points**
- **IN ADDITION, BONUS Points** are awarded to the 10 HIGHEST SCORED PLACES (1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup>, 4<sup>th</sup>, 5<sup>th</sup>, 6<sup>th</sup>, 7<sup>th</sup>, 8<sup>th</sup>, 9<sup>th</sup>, 10<sup>th</sup>) by players in the tournament. Ties are included.

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**PLEASE NOTE: UNDER 16 PARTICIPANTS:** NO MAH JONGG MASTER POINTS® are awarded to participants in events with less than 16 players

1. **BAMBOO EVENT MJMP'S TOURNAMENT = 0.5 BAMBOO POINT** is awarded to each participant;
  - And **.001 of Player's accumulated points (points X .001) will be added to the 0.5 Bamboo Event Points.**
  - **ADDITIONAL MJMP®** points are awarded to those placing in the highest **10 TOP SCORING PLACES.** **ADD:**
    - a. 1<sup>st</sup> PLACE receives **additional 100%** of score achieved:  
for example, 1st Place had 230 points which equal .230 MJMP  
Points Scored X .001 (i.e., 230 points; **then ADD Additional 100% or .230 MJMP to Players score**)
    - b. 2<sup>nd</sup> PLACE receives **additional 90%** of score achieved: 2<sup>nd</sup> Place: 90% of total points scored X .001 (i.e., 230 points x 90% = 207 X .001 = then ADD Additional 0.207 MJMP®)
    - c. 3<sup>rd</sup> Place: receives **additional 80%** of total points scored X .001 (i.e., 230 points x 80% = 184 X .001 = .184; then ADD Additional 0.184 MJMP®)
    - d. 4<sup>th</sup> Place: receives **additional 70%** of total points scored X .001 (i.e., 230 points x 70% = 161 X .001 = .161; then ADD Additional 0.161 MJMP®)
    - e. 5<sup>th</sup> Place **60%** of total points scored X .001 (i.e., 230 points x 60% = 138 X .001 = .138; then ADD Additional 0.138 MJMP®)
    - f. 6<sup>th</sup> to 10<sup>th</sup> Place: **10%** of total points scored X .001 (i.e., 230 points x 10% = 23.0 X .001 = 0.023; then ADD Additional 0.0230 MJMP®)

2. **JADE EVENT MJMP'S. 1 JADE POINT** is awarded to all participants
  - And **.001 of Player's accumulated points (points X .001) will be added to the 1.0 Jade Event Point.**
  - **Additional MJMP®** points are awarded to those placing in the highest **10 TOP SCORING PLAYERS** – **ADD: SEE ITEM K.1. BAMBOO EVENTS ABOVE**

3. **DRAGON EVENT MJMP'S: 2 DRAGON POINTS** are awarded to *each* participant.
  - And **.001 of Player's accumulated points (points X .001) will be added to the 2.0 Dragon Event Points.**
  - **Additional MJMP®** points are awarded to those placing in the highest **10 TOP SCORING PLAYERS** – **ADD: SEE ITEM K.1. BAMBOO EVENTS ABOVE**

L. **ONLINE MAH JONGG MASTER POINTS®:** The Manager/organizer of online tournaments and games will be certified by MAH JONGG MASTER POINTS® SYSTEM.

A player who accumulates TO BE DETERMINED points will be awarded TO BE DETERMINED

1. It is the Online Manager's responsibility to advise the MAH JONGG MASTER POINTS® system of event dates, times and format to qualify players

2. Winners TO BE DETERMINED

M. **RANKING, LEVELS, TITLES: ACCUMULATED MAH JONGG MASTER POINTS® (MJMP®)\***

	LEVELS	
<5 MJMP	WHITE TILE MASTER	Any tournament participant is automatically designated in this category
5 MJMP	GREEN TILE MASTER	
10 MJMP	RED TILE MASTER	
25 MJMP	BLACK TILE MASTER	
50 MJMP	BAMBOO TILE MASTER	
75 MJMP	FLOWER TILE MASTER	REQUIRES PARTICIPATION AT A MINIMUM OF 5 JADE POINT EVENTS
100 MJMP	SILVER TILE MASTER	REQUIRES PARTICIPATION AT A MINIMUM OF 2 DRAGON POINT EVENTS
200 MJMP	GOLD TILE MASTER	REQUIRES PARTICIPATION AT A MINIMUM OF 4 DRAGON POINT EVENTS & REQUIRES 2 WINS (1 <sup>ST</sup> THRU 10 <sup>TH</sup> PLACE) AT A JADE TOURNAMENT

<b>300</b> <b>MJMP</b>	JADE TILE MASTER	<b>REQUIRES 3 WINS (1<sup>ST</sup> THRU 10<sup>TH</sup> PLACE) AT JADE TOURNAMENTS</b>
<b>399</b> <b>MJMP</b>	GREEN DRAGON MASTER	<b>REQUIRES 3 WINS (1<sup>ST</sup> THRU 10<sup>TH</sup> PLACE) AT JADE TOURNAMENTS</b>
<b>500</b> <b>MJMP</b>	RED DRAGON MASTER	<b>REQUIRES 1 WIN (1<sup>ST</sup> THRU 10<sup>TH</sup>) AT DRAGON TOURNAMENT &amp; 3 WINS (1<sup>ST</sup> THRU 10<sup>TH</sup> PLACE) AT JADE TOURNAMENTS</b>
<b>600</b> <b>MJMP</b>	WHITE DRAGON MASTER	<b>REQUIRES 1 WIN (1<sup>ST</sup> THRU 10<sup>TH</sup>) AT DRAGON TOURNAMENT &amp; 5 WINS (1<sup>ST</sup> THRU 5<sup>TH</sup> PLACE) AT JADE TOURNAMENTS</b>
<b>700</b> <b>MJMP</b>	GRAND MASTER OF MAH JONGG	<b>REQUIRES 1 WIN (1<sup>ST</sup> THRU 5<sup>TH</sup>) AT DRAGON TOURNAMENT &amp; 10 WINS (1<sup>ST</sup> THRU 5<sup>TH</sup> PLACE) AT JADE TOURNAMENTS</b>

- Initial Designations have been developed for the rankings for MAH JONGG MASTER POINTS<sup>®</sup>. Point designations may be subject to revision and correction, dependant upon participation